

## BRIDE DOLL BY DAGMAR PEZZUTO

**HEAD** - Make a small ball with thread using the technique of onion ring. Start with 2DS - 2DS and go up to the size of nine strands. From this point decrease back to 2DS - 2DS. Fill with fiberfill and close.

[Ed.'s note. This translation does not appear to be correct. It appears that we are to make a small doily center, surround with chains increasing the length of the chains up to 9 ds and then decreasing back to 2 ds. That should form a "cup" which can be filled.]



**BODY** - Make a small bag with 10 rings divided 4Ds-4Ds-4Ds-4Ds. Make 3 rows. The rings in the last round are 3ds - 3ds - 3ds - 3ds. Use a white silk stocking filled with fiberfill to shape the body. Hand sew head to body.

**ARMS** - Tat 3 rows of split rings 2DS - 2DS / 2DS - 2DS and join by picots. Hold the body when doing last ring of each row. Fill and shape arm. Join the arms with a bouquet of flowers made with small rings of pink or red with the green bow.





{Ed.'s note: Go to the bottom of the skirt. There is a ring and chain row attached to a chain row of all picots. A row of alternating square rings and chains are above that and is the skirt's starting point.}

#### SKIRT (Make two)

Start a row with square rings of 4Ds - 4Ds + 4Ds - 4Ds and chain of 4Ds - 1Ds - 1Ds - 4Ds. Make 8 rings joined by side picots.

Next row chain 4Ds - 1Ds - 1Ds - 4Ds. Ring with 4Ds - 4Ds + (join to center picot of chain on previous

row) 4Ds - 4Ds. Close. Make a cluny tallie with 12 passes. Make 7 more cluny tallies on this row. Make 2 more rows decreasing until it is three rings and two cluny tallies.

[Ed.'s note: This translation does not match what is shown in the photo.]

Joining the two skirt halves with chain of 9 picots on both sides and bottom exit that row with a mock picot. Then do the last row of alternating ring 4Ds - 4Ds - 4Ds - 4Ds and chain 3Ds - 1 - 1 - 1 - 1 - 3Ds.

VEIL - Ring 1Ds - 1Ds — 1Ds - 1Ds. Close.

Chain 2Ds --- 2Ds. Repeat this work until 9 rings are made. Climb out with split chain.

Chain with 3Ds --- 3Ds and climb out with split chain.

Chain with 4Ds — 4Ds and climb out with split chain.

Chain with 5Ds --- 5 and a ring with 3Ds - 3Ds + (join to center picot of chain on previous row) 3Ds - 3Ds. Total of 5 rings/chain with last one a split chain. This takes you back to the the bottom of the last ring. Split ring and mock picot to climb out.

Chain with 5Ds --- 5Ds and rings with 4Ds - 4Ds + (join to bottom of ring of previous row) 4Ds - 4Ds. Last chain is a split chain. This takes you back to the the bottom of the last ring. Split ring and mock picot to climb out.

Chain with 6Ds --- 6Ds and tat five rings with 5Ds - 5Ds (join to bottom of ring of previous row) 5Ds - 5Ds. Last chain is partial climbing out through the center to picot to tat a finishing row of all picots. Chain 15 + around



